



MAGICTHEGATHERING.COM

ARTICLES

TOURNAMENTS

MAGIC ONLINE

Article Search ▾ →

Card of the Day - January, 2003

Card of the Day
Monday, January 6, 2003



Hazon Tamar

Card of the Day - Friday, January 31, 2003

Legends rare.

If you look at a list of legal creature types, you'll find the type "Sand." Hazon puts "Sand Warrior" tokens into play, and since Warrior was already an existing type, the Oracle team decided to let Sand also exist as its own type.



Bee Sting

Card of the Day - Thursday, January 30, 2003

Portal uncommon.

Some Portal cards are reprints of expert-level cards with names adapted to the Portal world. Bee Sting appeared in Mirage as Unyaro Bee Sting, but the Unyaro place name is unique to Jamuraa.



Smokespew Invoker

Card of the Day - Wednesday, January 29, 2003

Legions common.

The eight-mana ability on the Invokers might seem pointless, but their role is mainly to break stalemates in Sealed Deck games. The black, blue, and red ones do that best.



Riptide Replicator

Card of the Day - Tuesday, January 28, 2003

Onslaught rare.

The art on this card did in fact hint that Slivers would be returning in *Legions*.



Synapse Sliver

Card of the Day - Monday, January 27, 2003

Legions rare.

The moving of the card-drawing ability from blue to green back to blue threw the *Legions* team for a loop; Synapse Sliver was, at different points in its life, a 1/1 blue Sliver, a 3/3 blue Sliver, a 3/3 green Sliver, a 3/3 green Elf, and finally back to a 3/3 blue Sliver.



Nightmare

Card of the Day - Friday, January 24, 2003

Seventh Edition rare.

Nightmare was the first member of a now-illustrious creature type. It gets bonuses from Coat of Arms if Faceless Butcher or Worldgorger Dragon are in play.



Exalted Angel

Card of the Day - Thursday, January 23, 2003

Onslaught rare.

The Angel was originally a 4/4 for 5WW with a morph cost of 3WW. Thanks to the improvements, it puts Warrior Angel to shame.



Mistform Ultimus

Card of the Day - Wednesday, January 22, 2003

Legions rare.

The Ultimus is the one creature in Magic with an auto-updating creature type. As new sets are released and new creature types introduced, the Ultimus "becomes" those types.

Colos Yearling

Card of the Day - Tuesday, January 21, 2003

Urza's Destiny common.

Most Beasts in Magic are big, but the 1/1 Colos Yearling breaks that unwritten rule.



Complicate

Card of the Day - Monday, January 20, 2003

Onslaught uncommon.

Whereas all the other cycling-trigger uncommons in *Onslaught* have an initial effect of "four," it was decided that a four-point Power Sink for 2U would be too good, and *Complicate* was cut back to three.



Homarid Spawning Bed

Card of the Day - Friday, January 17, 2003

Fallen Empires uncommon.

One of the most obscure creature types in Magic is "Camarid." Camarids only come from the Homarid Spawning Bed.



Elven Riders

Card of the Day - Thursday, January 16, 2003

Onslaught uncommon.

Some earlier printings of Elven Riders had creature type "Riders." They were changed for *Sixth Edition*.



Kobold Taskmaster

Card of the Day - Wednesday, January 15, 2003

Legends uncommon.

Kobolds were one of the first groups of "tribal" cards, and are still looked upon fondly by players.



Bloodstained Mire

Card of the Day - Tuesday, January 14, 2003

Onslaught rare.

There was some discussion in R&D about whether or not these lands should have multi-colored text boxes because they didn't really produce mana. They eventually chose to do so because the two colors made the lands more recognizable when in play.



Nantuko Vigilante

Card of the Day - Monday, January 13, 2003

Legions common.

The Vigilante was originally a 2/2 with a morph of 2G. When everyone refused to play with it, the developers increased the card's power level significantly.



Withered Wretch

Card of the Day - Friday, January 10, 2003

Legions uncommon.

Withered Wretch, a Zombie Cleric with a strong dislike for Wonder, was also previewed in the latest issue of *Sideboard* magazine. It originally gained fear when it removed a card, but that ability was deemed unnecessary in development.



Illusionary Mask

Card of the Day - Thursday, January 9, 2003

Alpha rare.

The Mask now gets to do a whole host of new tricks... when you play a *Skinthinner* under the Mask for 2 mana, you can turn it face-up for free and "Banish" something. Yow!



Fallen Cleric

Card of the Day - Wednesday, January 8, 2003

Onslaught common.

Fallen Cleric was originally part of a cycle of morph 1/1's with protection from a creature type; the cycle also included *Foothill Guide* and *Riptide Biologist*. The cycle was eventually broken up and many of the cards changed to reduce the number of 1/1 morph creatures.

Backslide

Card of the Day - Tuesday, January 7, 2003



Onslaught common.

When *Legions* is released, *Backslide* should now get a second look. Turning over your own morph trigger creatures can give you card advantage and versatility.

Willbender

Card of the Day - Monday, January 6, 2003

Legions uncommon.



Willbender, another cool "morph trigger" creature, is previewed in the latest issue of *Sideboard* magazine.

[Card of the Day Archive](#)



[Card of the Day](#) archive

[WHAT'S NEW](#) [CORPORATE INFO](#) [WHERE TO BUY](#) [INTERNATIONAL](#) [SUPPORT](#) [SITEMAP](#) [PRODUCTS](#)

[© 1995-2004 Wizards of the Coast, Inc., a subsidiary of Hasbro, Inc. All Rights Reserved.](#)
[Wizards is headquartered in Renton, Washington, PO Box 707, Renton, WA 98057.](#)
[PRIVACY STATEMENT](#)